## JACK, QUEEN, KING, ACE

|  | DESCRIPTION |
| :---: | :---: |
| Format | Individual competition, strokeplay rules. |
| Scoring | Stableford. |
| Handicap Strokes Received | Full playing handicap. |

This is a normal stableford competition, however you have four "wildcards" that you may play on any hole on the course.
You may play only one wildcard on a hole and once a wildcard has been played it cannot be played again. The points value of the wildcards are:

| WILDCARD | Jack | Queen | King | Ace |
| :---: | :---: | :---: | :---: | :---: |
| Value | 1 | 2 | 3 | 4 |

Before teeing off on a hole you may declare that you are playing a specific wildcard on that hole. Provided that you score at least one stableford point on that hole, you add the value of the wildcard you nominated. If you do not score any stableford points on that hole then you score zero and the wildcard is wasted.
You should pick up if unable to score any stableford points on a hole.
You must indicate wildcards on the scorecard for the holes on which they were played.
You must record the gross score on each hole in "Score" column A. Record the stableford score (including the wildcard points if any) in the "Points" column.
Both the marker and the player must sign the card.
(Example scorecard follows - for a fuller explanation see the description in the folder in the Pro shop)

Example scorecard for a Jack, Queen, King, Ace competition


PLEASE AVOID SLOW PLAY AT ALL TIMES
Distance markers are measured to the centre of the green in metres. Please replace all divots and repair pitchmarks.

