## FOURSOMES MATCHPLAY

|  | DESCRIPTION |
| :---: | :---: |
| Format | Team competition, 2 players per team, 2 opposing teams, matchplay |
| rules. |  |

Prior to playing, the team decides which player will tee off on the even-numbered holes. The other player will then tee off on the odd-numbered holes.

If Player A tees off, then Player B must play the next shot with that ball (and vice versa) and the team players alternate in this way until the ball is holed.
"Penalty shots" and relief do not affect the order of play (e.g. if Player A hits the ball out of bounds then Player B must play the next shot from where Player A played the original ball, under penalty of 1 stroke, i.e. "stroke and distance"), even if it means that a lady golfer has to play from the men's tee and vice versa.

Concede putts that your opponents will obviously make, concede holes that your opponents have obviously won.
Before teeing off on a hole agree with your opponents the result of the previous hole and the overall match result so far and record this in the "Points" column.
(Example scorecard follows -for a fuller explanation see the description in the folder in the Pro shop)

## Example scorecard for a Foursomes Matchplay competition




## PLEASE AVOID SLOW PLAY AT ALL TIMES

Distance markers are measured to the centre of the green in metres. Please replace all divots and repair pitchmarks.

